

Ryan Biles is an architect with a background in community development, branding and marketing, and historic preservation. Ryan believes that good design has the power to impact communities and create opportunity in our overlooked places.

A resident of the Delta, Ryan is available for speaking engagements, feature writing, and design collaborations.

(501) 590-5478

ryanwbiles@gmail.com

www.ryanwbiles.com

professional background

Licensed Architect

Arkansas Reg. #4723, Mississippi Reg. #5663
NCARB Cert. #73667

SCM Architects PLLC

19 yrs 8 mos

Roles:

Director of Media & Communication, Business Development, Project Architect for full-service architecture firm with two regional offices in Arkansas.

Associate / Jan 2014 – Dec 2019 (6 years)

Architect / Nov. 2011 – Dec 2013 (2 yrs 2 mos)

Intern / May 2000 – Nov 2011 (11 yrs 7 mos)

Thrive, Inc.

Roles:

Director of Development (since 2019), **Board of Directors member** (since 2017) for nonprofit graphic design firm based in the Delta, providing professional branding and marketing tools to communities, chambers of commerce and school districts throughout the region.

Gatehouse Media

2016-2018

Role:

Newspaper Columnist for *Lonoke Democrat* local publication. "Look at Lonoke" column archives are accessible at www.lookatlonoke.wordpress.com.

community leadership

Lonoke 2022

Member of Executive Committee that guides the implementation of the "Kick Start Lonoke" Strategic Action Plan for Lonoke, Arkansas
www.lonoke2022.wordpress.com

Board of Directors

George Washington Carver High School Alumni Association (Lonoke)
Lonoke County Council on Aging
Lonoke County Library System

Volunteer & Appointed Service

Main Street Lonoke President, 2021-2022
Lonoke High School Business & Education Cooperative
Lonoke Economic Advancement & Development (LEAD) Corp.
Lonoke Planning & Zoning Commission
Lonoke Industrial Development Commission

Alderman

Elected 2018
City of Lonoke, Representing Ward 4

education

B. Arch. 2003

University of Arkansas

Fay Jones School of Architecture